



PONCELET SPATIO-TEMPORAL SURFACES AND TANGLES

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Abstract. We explore geometric and topological properties of 3d ruled surfaces swept by a family of Poncelet triangles, including tangles formed by the space curves traced by associated points.

1. INTRODUCTION

Depicted in [Figure 1](#)(left) is Poncelet’s closure theorem in the special case of triangles. The theorem states that two conics (ellipses, hyperbolas, and parabolas [8, ch. 5]) \mathcal{E} and \mathcal{E}' are chosen so that a polygon can be drawn with all vertices on \mathcal{E} and all sides tangent to \mathcal{E}' , then a *porism* of such polygons exists: any point P on \mathcal{E} can be used as an initial vertex for a polygon with identical incidence/tangency properties with respect to $\mathcal{E}, \mathcal{E}'$. For more details, see [5, 6, 7].

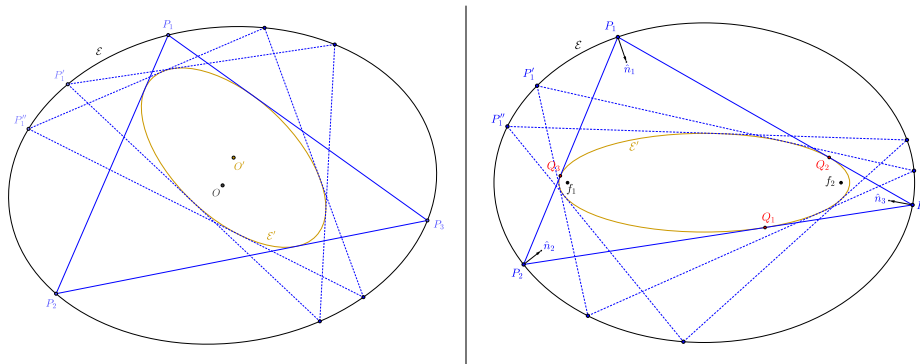


FIGURE 1. **Left:** Poncelet’s closure theorem for triangles. **Right:** Ellipses $\mathcal{E}, \mathcal{E}'$ are confocal. Consecutive sides of the Poncelet family (blue) are bisected by the normals \hat{n}_i , and the perimeter is constant. Also shown are the three points of contact Q_i with the inner ellipse, or caustic.

Referring to [Figure 1](#)(right), a property-rich choice for $\mathcal{E}, \mathcal{E}'$ is when they are *confocal* ellipses, i.e., with shared foci. If such a pair admits a Poncelet porism (this requires that the ‘Cayley determinant’ vanish [7]), two immediate consequences ensue: (i) consecutive sides are bisected by the normal to \mathcal{E} and Poncelet polygons can therefore be regarded as the periodic path of a

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PSTS Visualization (live)	@esperanc/3-periodic-elliptical-billiards-3d-sweep	go
PSTS Visualization (static)	@dan-reznik/elliptic-billiard-triangle	go
Poncelet's Closure Theorem	@dan-reznik/poncelet-iteration	go
Jacobi's Elliptic Functions	@dan-reznik/jacobi-elliptic-functions	go

TABLE 1. Pages with interactive simulations to the various phenomena mentioned in the article.

particle bouncing elastically against \mathcal{E} (this is known as the “elliptic billiard”, see [16]), and (ii) all polygons in the porism have the same perimeter [16]. Dozens of other properties and invariants can be derived from these an interesting one being constant sum of the internal angle cosines, proved in [1, 4]. For more properties of the confocal family, see [10, 12].

Summary: In Section 2 we define a ruled surface based on Poncelet triangles, and discuss properties of its curvature. In Section 3 we study the link topology of space curves swept by points of contact, and triangle centers. In Section 4, we list several unexplored experimental alternatives. To facilitate reproducibility, in Appendices A and B we include explicit expressions for both the Poncelet triangle parametrization and Gaussian and mean curvature. The pages listed in Table 1 allow for live interaction with some objects mentioned herein. The caption of some figures provide links videos and our live 3d visualization app.

2. A PONCELET SPATIO-TEMPORAL SURFACE (PSTS)

To achieve a homogeneous traversal of the Poncelet family, we parametrize it with Jacobi elliptic functions, as explained in Appendix A. Let u be its parameter, $u \in [0, T]$, where T is the period. Let $P_i(u)$ be a vertex of the family and $Q_i(u, v)$ be a point on edge $P_i(u)P_{i+1}(u)$, namely, $Q_i(u, v) = (1 - v)P_i(u) + vP_{i+1}(u)$, $v \in [0, 1]$. Referring to Figure 2(left):

Definition 2.1. *The Poncelet Spatio-Temporal Surface \mathcal{S} (PSTS) is the union of the 3 parametric ruled surfaces $\mathcal{S}_i = [u, Q_i(u, v)]$, $i = 1, 2, 3$. Note that the u parameter is periodic.*

Recall that the Gaussian \mathcal{K} (resp. mean \mathcal{H}) curvature of a surface is the product (resp. average) of its principal curvatures, see [14]. Referring to Figure 2(right), and using the expressions in Appendix B, we have derived rather long analytic expressions for both curvatures. Laborious analysis reveals that:

Proposition 2.1. *The three facets \mathcal{S}_i of \mathcal{S} are hyperbolic, i.e., each has negative Gaussian curvature everywhere.*

Consider one facet \mathcal{S}_1 of \mathcal{S} . Let $Q_1 = (0, 1/2)$, $Q_2 = (T/4, 1/2)$, $Q_3 = (T/2, 1/2)$, $Q_4 = (3T/4, 1/2)$. These four points correspond to the isosceles configurations shown in Figure 4 (right). Referring to Figure 5:

Proposition 2.2. *Q_1 and Q_3 (resp. Q_2 and Q_4) are non degenerate (Morse type) local minima (resp. saddlepoints) of \mathcal{H} . Conversely, Q_2 and Q_4*

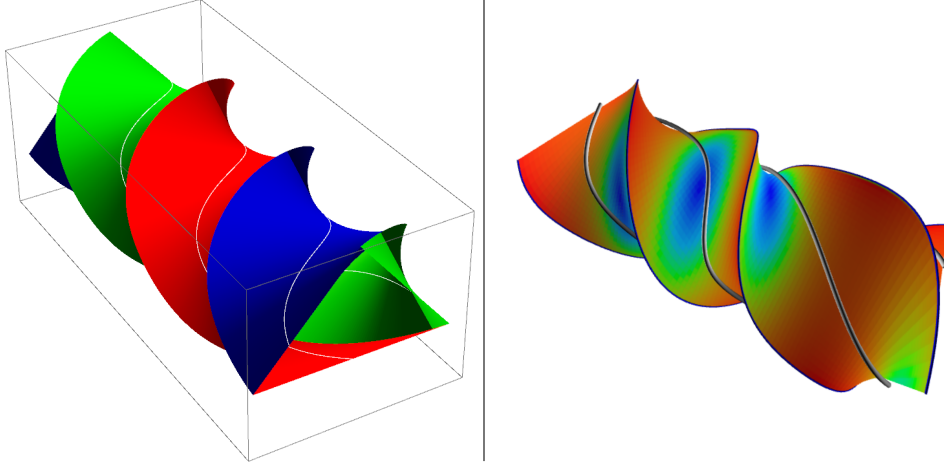


FIGURE 2. **Left:** the PSTS swept by Poncelet triangles in the confocal family. It is a union of three ruled surfaces (red, green, and blue), each of which has negative curvature. Also shown is the 3d curve swept by the points of contact Q_i (white). **Right:** the PSTS colored by Gaussian curvature. The center of the blue areas represent minima. Links for live [Gaussian](#) and [mean](#) curvatures.

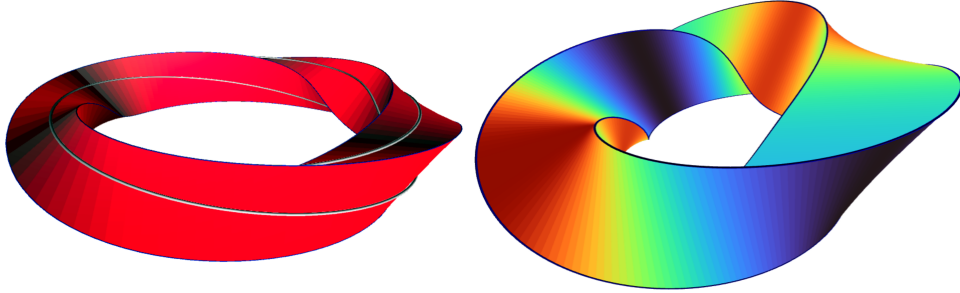


FIGURE 3. **Left:** identifying the $u = 0$ with $u = T$ cross-sections of the PSTS, obtain an orientable Seifert surface [17]. Also shown is the path of the contact points (white) with the caustic. **live Right:** The same surface now colored by the torsion of straight lines elements sweeping the surface. Logo applications accepted, [live](#)

(resp. Q_1 and Q_3) are non degenerate (Morse type) local minima (resp. saddlepoints) of \mathcal{K} .

Analogous statements can be made for facets S_2 and S_3 . It is worth noting that in general the critical points of Gaussian and Mean curvatures do not coincide. We currently think this is a feature of any Poncelet triangle family defined between a pair of concentric, axis-aligned ellipses.

3. SPACE CURVE TANGLES

Consider the surface obtained by identifying the $u = 0$ and $u = T$ cross sections of \mathcal{S} , shown in [Figure 3](#). Each contact point Q_i of [Figure 1](#)(right) will sweep a wiggly ring; their union will form a *tangle* known as a 3-link of “Hopf” rings [2, 13], distinct from the Borromean tangle, see [Figure 6](#). Indeed, the same tangle is swept by the 3 vertices of the family, and it is independent of the family being a Poncelet one. The surface whose boundary is a 3-link tangle is a type of *Seifert surface* [17].

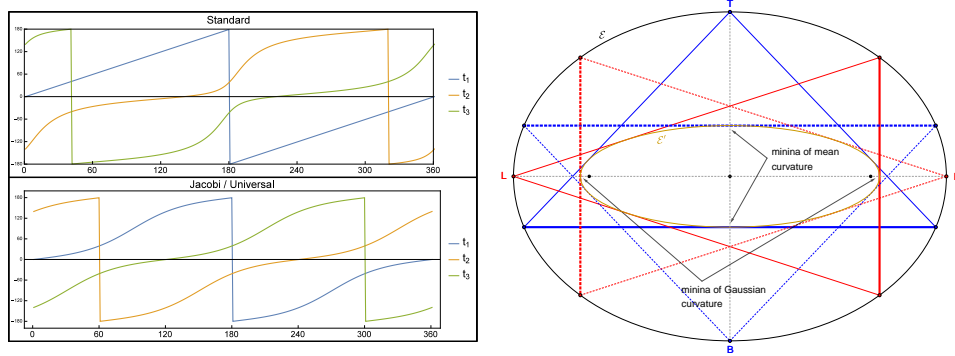


FIGURE 4. **Left top:** under the “standard parametrization” $P_1(t) = [a \cos t, b \sin t]$ the angular position of vertices of Poncelet triangles in the confocal pair are three different curves. **Left bottom:** under Jacobi’s parametrization, the curves become 120-degree delayed copies of one another. **Right:** The confocal family has four isosceles triangles, with a vertex on either the top (T), bottom (B), left (L) or right (R) vertices of the outer ellipse \mathcal{E} . The Gaussian (resp. mean) curvature of the spatio-temporal surface have minima when its cross section is one of said isosceles triangles. The critical point occurs at the midpoint of the base (thick segment) when the apex is on L or R (resp. T or B).

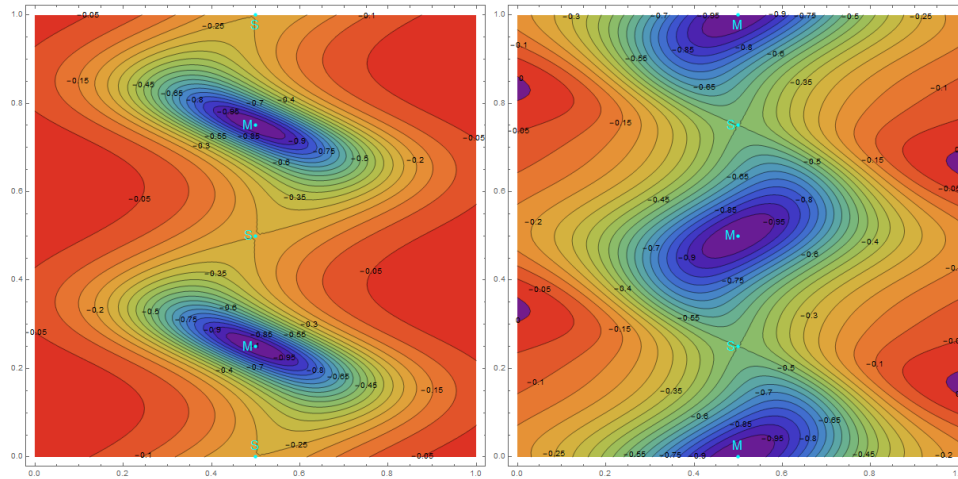


FIGURE 5. **Left:** Gaussian curvature of Jacobi-parametrized Poncelet triangles in the confocal family (horizontal is the position along a given side, and vertical is one revolution of the family). Points M (resp. S) denote the curvature minima (saddle points). **Right:** The mean curvature, with M, S as before.

Referring to Figure 7, more tangle topologies are obtained if one also considers the relative motion of notable points of the triangle (e.g., the incenter, the barycenter, etc.) over the Poncelet family. See [11] for 2d analysis of such loci.

4. NEXT STEPS

To continue this exploration one could consider:

- (1) Different Poncelet families, see examples in Figure 8;
- (2) Picking a hyperbola or parabola for either $\mathcal{E}, \mathcal{E}'$, e.g., as in this video;
- (3) Non-closing Poncelet polylines Figure 9(left);

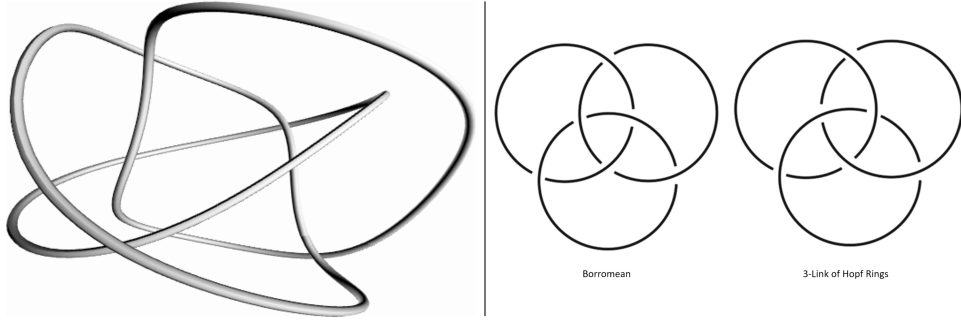


FIGURE 6. Left: The contact points of the identified PSTS sweep a triad of “Hopf” rings forming a 3-link tangle [2], **live**; superposed with vertices: **live**. **Right**: Two type of 3-ring tangles: Borromean (left), and the Hopf 3-link (right) [2], homeomorphic to the curves swept by the contact points. Note that by removing one of the rings in the former (resp. latter) case, the other two are free (resp. remain tangled).

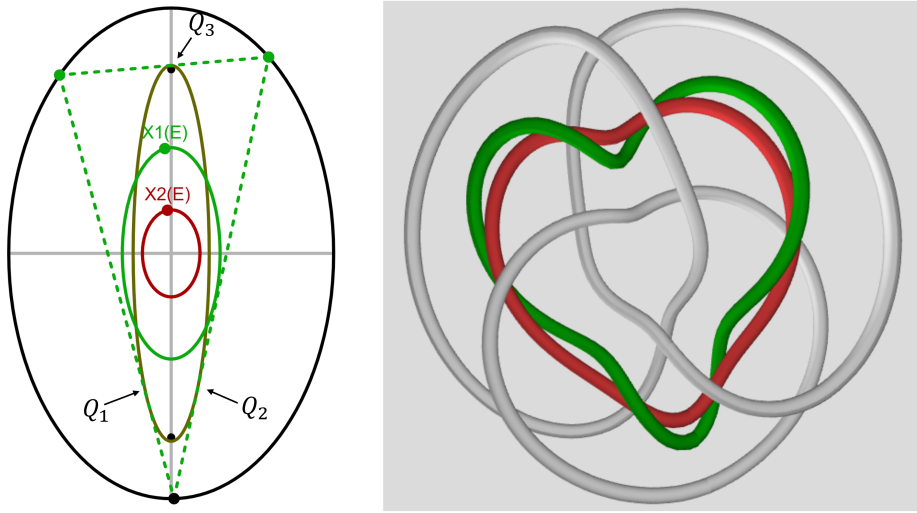


FIGURE 7. **Left**: the confocal family (rotated 90°), and the locus of the incenter X_1 (green) and barycenter X_2 (red). Also shown are the three contact points Q_i with the caustic. **Right**: In the endpoint-identified PSTS, the space curves swept by X_1 (green) forms an individual a 2-link tangle with each individual contact point ring (gray). The same is true for the X_2 space curve (red). X_1 and X_2 form a link thrice twisted about each other. **live**

- (4) Poncelet N -gons, $N > 3$, including self-intersected ones as in [Figure 9](#)(right). See [9].
- (5) Families of derived triangles, e.g., the excentral, orthic, medial triangles [18]

APPENDIX A. JACOBI PARAMETRIZATION

We parametrize Poncelet triangles using Jacobi elliptic functions since an application of the Poncelet map corresponds to a unit translations in the argument of said functions. As seen in [Figure 4](#)(left), this entails that the angular position of vertices are identical, time-delayed functions.

Following the notation in [3], $k \in [0, 1]$ denote the elliptic *modulus*¹:

¹Mathematica (resp. Maple) expects $m = k^2$ (resp. k) for the second parameter to its elliptic functions.

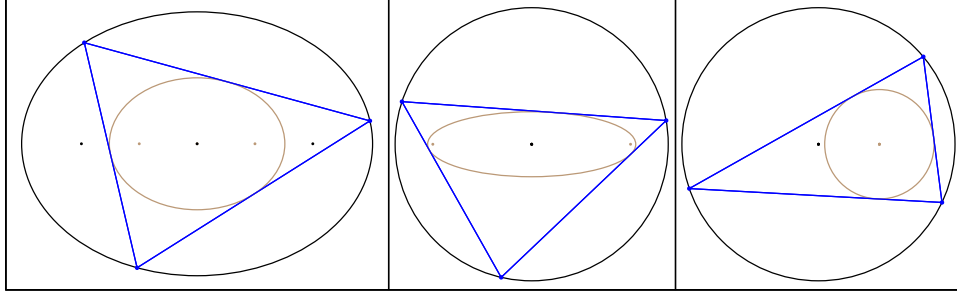


FIGURE 8. From left to right, three additional examples of Poncelet triangle families in (i) a homothetic pair of ellipses, (ii) inscribed in a circle and circumscribing a concentric ellipse, and (iii) interscribed between two non-concentric circles (aka., the “bicentric” pair). [Video](#)

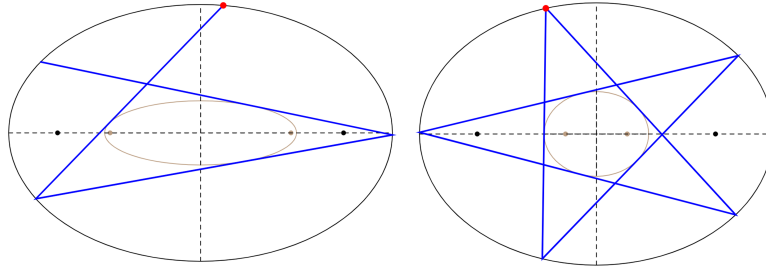


FIGURE 9. **Left:** a non-closing Poncelet 3-polyline. **Right:** a self-intersected $N = 5$ Poncelet family (pentagrams).

Definition A.1. The incomplete elliptic integral of the first kind $K(\varphi, k)$ is given by:

$$(1) \quad K(\varphi, k) = \int_0^\varphi \frac{d\theta}{\sqrt{1 - k^2 \sin^2 \theta}}$$

The complete elliptic integral of the first kind $K(k)$ is simply $K(\pi/2, k)$.

Definition A.2. The elliptic sine sn , cosine cn , and delta-amplitude dn are given by:

$$sn(u, k) = \sin \varphi, \quad cn(u, k) = \cos \varphi, \quad dn(u, k) = \sqrt{1 - k^2 \sin^2 \varphi}$$

Where $\varphi = am(u, k)$ as the amplitude, i.e., the upper-limit in the integral in Equation (1) such that $K(\varphi, k) = u$.

As derived in [15]:

Theorem A.1. A billiard N -periodic trajectory P_i ($i = 1, \dots, N$) of period N with turning number τ , where $\gcd(N, \tau) = 1$ can be parametrized on u with period $4K$ where:

$$P_i = [-a \operatorname{sn}(u + i\Delta u, m), b \operatorname{cn}(u + i\Delta u, m)]$$

$$\text{with: } m = k^2 = \frac{a_c^2 - b_c^2}{a_c^2}, \quad \Delta u = \frac{4\tau K}{N}, \quad a = \sqrt{b^2 + a_c^2 - b_c^2}, \quad b = \frac{b_c}{\operatorname{cn}(\frac{\Delta u}{2}, m)}$$

APPENDIX B. REVIEW: GAUSSIAN AND MEAN CURVATURES

Let $\beta : M \rightarrow \mathbb{R}^3$ be a smooth immersion or embedding of a smooth oriented surface. The differential of β , β_* is defined by $\beta_*(X) = d\beta(X) = X\beta$. The induced metric g , known as the *first fundamental form* is given by: $g(X, Y) = \langle \beta_*(X), \beta_*(Y) \rangle = \langle X\beta, Y\beta \rangle$. Here \langle, \rangle denotes the canonical inner product defining the Euclidean metric of \mathbb{R}^3 . Consider an unit normal field \mathcal{N} to the map β . The *second fundamental form* $\mathcal{S} : T_pM \rightarrow T_pM$ is defined by:

$$X\mathcal{N} = d\mathcal{N}(X) = -\beta_*(\mathcal{S}X)$$

The map $\mathcal{S} : T_pM \rightarrow T_pM$ is symmetric relative to the induced metric $g = \langle, \rangle_g$, i.e., $\langle \mathcal{S}X, Y \rangle_g = \langle X, \mathcal{S}Y \rangle_g$. The eigenvalues $k_1 \leq k_2$ of \mathcal{S} are called the *principal curvatures* relative to \mathcal{N} and the eigenspaces e_i are called *principal directions*. The mean curvature \mathcal{H} and Gaussian curvature \mathcal{K} are given by [14]:

$$\mathcal{H} = (1/2)Tr(\mathcal{S}) = (k_1 + k_2)/2, \quad \mathcal{K} = det(\mathcal{S}) = k_1k_2$$

In a local chart (u, v) it follows that:

$$\mathcal{H} = \frac{eG - 2fF + Eg}{2(EG - F^2)}, \quad \mathcal{K} = \frac{eg - f^2}{EG - F^2}$$

where $I = Edu^2 + 2Fdudv + Gdv^2$ and $II = edu^2 + 2fdudv + gdv^2$ are the first and second fundamental forms of the surface. Consider the Poncelet spatio-temporal surface \mathcal{S}_1 . It follows that $\mathcal{H} = (H_n \Delta^{-\frac{3}{2}})/2$, and $\mathcal{K} = -(f/\Delta)^2$. Explicitly:

$$\begin{aligned} H_n &= 2ab(d_4 + d_8)(d_4d_8 + s_4s_8 - 1)[((a^2 - b^2)s_4 - s_8a^2)d_4 + s_4b^2d_8](v - 1)d_4 \\ &\quad - vd_8(-b^2s_8d_4 + (s_4a^2 + (b^2 - a^2)s_8)d_8) \\ &\quad + [m^2ab(s_4 - s_8)(2d_4s_4s_8 + 2d_4s_8^2 - 2d_8s_4^2 - 2d_8s_4s_8 - d_4 + d_8)v \\ &\quad - ab(2m^2d_4s_4^2s_8 - 2m^2d_8s_4^3 - m^2d_4s_4 + m^2d_8s_4 - d_4s_8 + d_8s_4)][(a^2 - b^2)s_4^2 \\ &\quad - 2a^2s_4s_8 + (a^2 - b^2)s_8^2 - 2b^2(d_4d_8 - 1)] \\ \Delta &= [-2[(m^2s_4^2 + m^2s_8^2 - 2d_4d_8 - 2)v^2 + (2 - 2m^2s_4^2 + 2d_4d_8)v + m^2s_4^2 - 1][(s_8^2 - \frac{1}{2})s_4^2 \\ &\quad + s_8(d_4d_8 - 1)s_4 - \frac{1}{2}s_8^2 - d_8d_4 + 1]b^2 - s_8^2 - 2d_8d_4 - s_4^2 + 2]b^2 + b^2(s_8 - s_4)^2 \\ f &= -ab(d_4 + d_8)(d_4d_8 + s_4s_8 - 1) \end{aligned}$$

where $d_i = \text{dn}(iK/3 + u, m)$, $s_i = \text{sn}(iK/3 + u, m)$, $c_i = \text{cn}(iK/3 + u, m)$, $i = 4, 8$, and K is one quarter of the period in [Theorem A.1](#), i.e., the complete elliptic integral of the first kind, see [Equation \(1\)](#).

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